

CMCC COSTUME POLICY

Safety Checks

All costume and/or “comic-con” type events are subject to CMCC safety checks per building Safety Check policy

Costume Props Policy

No functional props or weapons are allowed at any “costume and/or Comic-Con” type event.

Simulated or costume weapons are allowed as a part of your costume, subject to prior approval by security and compliance with the following:

All costume props and weapons must be inspected at one of the Costume Props Desks.

- All costume props and weapons must conform to state and federal law.
- No real weapons or functioning projectile weapons – to include, but not limited to, guns, knives, crossbows, swords, ninja stars, water pistols, silly-string guns, etc.
- Functional (real) arrows must have their tips removed and be bundled and zip-tied to a quiver.
- Costume swords and whips must be tied to your costume in such a way that they can’t be drawn.
- Real, replica, or simulated explosives, ammunition, chemical weapons of any kind, including but not limited to: Simulated bomb vests, cartoon bombs, bullets, hand grenades, claymore mines, firecrackers, pepper spray, mace, powder caps are prohibited
- No costume may be worn that in its manner or design displays nudity that would be deemed illegal or offensive.
- No costume that resembles or imitates law enforcement, military personnel or any other government public safety entity will include a mask that covers the individuals face.
- Costumes featuring stilts must be approved at the Costume Props Desk.
- Convention Center security and staff reserve to right to refuse any weapon or costume accessory/prop into the show at any time.

At certain times, due to crowds and safety issues, people in oversized costumes may be asked to leave an area.

After your costume props have been checked, they will be tagged by security, and you will be given a wristband to wear to designate that your props have been checked.

Security will escort you to the Costume Props Desk for inspection if your costume prop is not tagged.

If you do not want to have your costume props inspected or tagged, or if you are not willing to comply with these policies, please do not bring your costume weapons to the CMCC.



Masks

Anyone 16 or older wearing a mask, or other device which conceals his/her identity, will be required to remove said mask/device and have his/her picture taken while holding the mask up next to their face.

Failure to do so will result in denied admission to the Columbia Metropolitan Convention Center.

Pictures will be taken by authorized CMCC staff. The pictures will be taken digitally and kept for a period not to exceed sixty (60) days following the conclusion of the event before being deleted.

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